

## Chapter 51

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# Behavioral Ecology



# What is behavior & why study it?

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- **Behavior**

- **Everything an animal does & how it does it**
  - **Includes muscular and nonmuscular activity**
  - **Link between an animal & its environment**
- **Innate** = inherited or developmentally fixed
- **Learned** = develop during animal's lifetime

- **Why study behavior?**

- **Part of phenotype**
- **Acted upon by natural selection**
  - **May lead to greater fitness, reproductive success, survival**



# Behavior results from both genes & environment

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- **Behaviors are phenotypes!**
- **Nature vs. nurture issue is not either/or**
- **Biologists ask how different factors influence behavior**
  - **Some behaviors are associated with specific genes (“sitter” vs. “rover” fruit flies)**
  - **Most behavioral traits are polygenic with environmental variables producing broad norms of reaction**

# Genetic & environmental components of behavior

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- **Ex. Lovebird nest-making behavior (Fig 51.1)**
  - **Fischer's lovebird** makes 1 long paper strip & carries in beak
  - **Peach-faced lovebird** makes many short strips & carries in tail feathers (tucking behavior)
  - In first mating season, hybrid lovebird makes medium length strips & fails at tucking into tail feathers (resorts to carrying in beak)
  - Years later, birds still turn head (token tucking behavior) even though they carry strip in beaks



# Ethology

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- **scientific study of animal behavior**
  - **particularly in natural environments**
  - **originated in the 1930s**
  - **defined a set of questions to guide research (proximate & ultimate causes)**

# Pioneers in the study of animal behavior

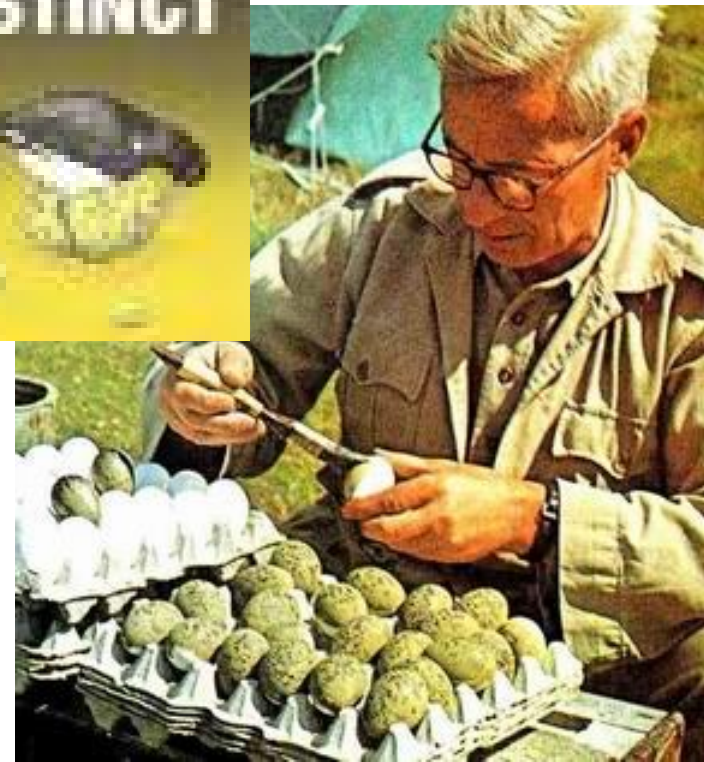
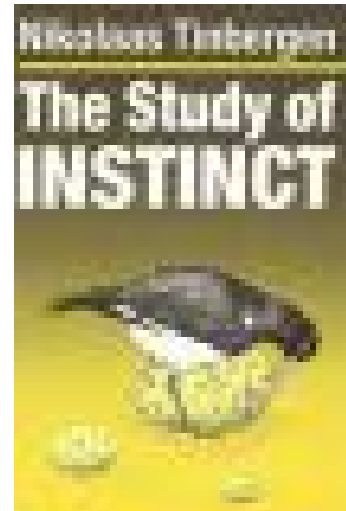
- **Karl von Frisch (1886-1982)**



# Pioneers in the study of animal behavior

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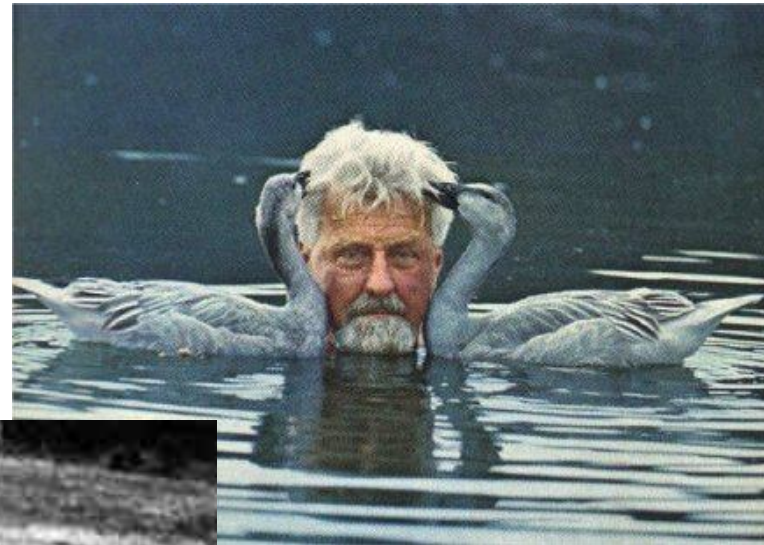
- Nikolaas “Niko” Tinbergen (1907-1988)



# Pioneers in the study of animal behavior

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- Konrad Lorenz (1903-1989)



# What questions do we ask?

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- **Proximate causes**

- **Immediate stimulus & mechanism**
- **“how” questions**

- **Ultimate causes**

- **Evolutionary significance**
- **How does behavior contribute to survival & reproduction**
- **“why” questions**

# Behavioral Ecology

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- *Evolution is the core theme of biology*
- **Behavioral ecology** views behavior as an evolutionary adaptation to the natural ecological conditions of animals
  - Natural selection will favor behavioral patterns that enhance **survival and reproductive success**
- Evolutionary principles allow biologists to generate **testable hypotheses** to help explain behavior

# Experimental Evidence for Behavioral Evolution

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- **Laboratory and field experiments can demonstrate the evolution of behavior**
- **Ex. cost-benefit analysis of foraging behavior**
  - **Foraging** = all food-obtaining behavior & mechanisms used to recognize, search for, and capture food items
  - **Optimal foraging theory** – foraging behavior is a **compromise** between feeding costs & benefits

## cost-benefit analysis of foraging behavior

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- **Crows in Pacific Northwest eat mollusks called whelks found in rocky tide pools**
  - **must drop whelks on rocks to break the shell**



- **Reto Zach of University of British Columbia conducted a cost-benefit analysis of foraging behavior of these crows**

# cost-benefit analysis of foraging behavior

- **Optimal flight height** = height resulting in least amount of work to break shell (fewest drops)
- Zach calculated & **predicted optimal flight height** based on shell drop experiments
- The **observed average flight height for crows** was very close to Zach's predicted height (~5 m)

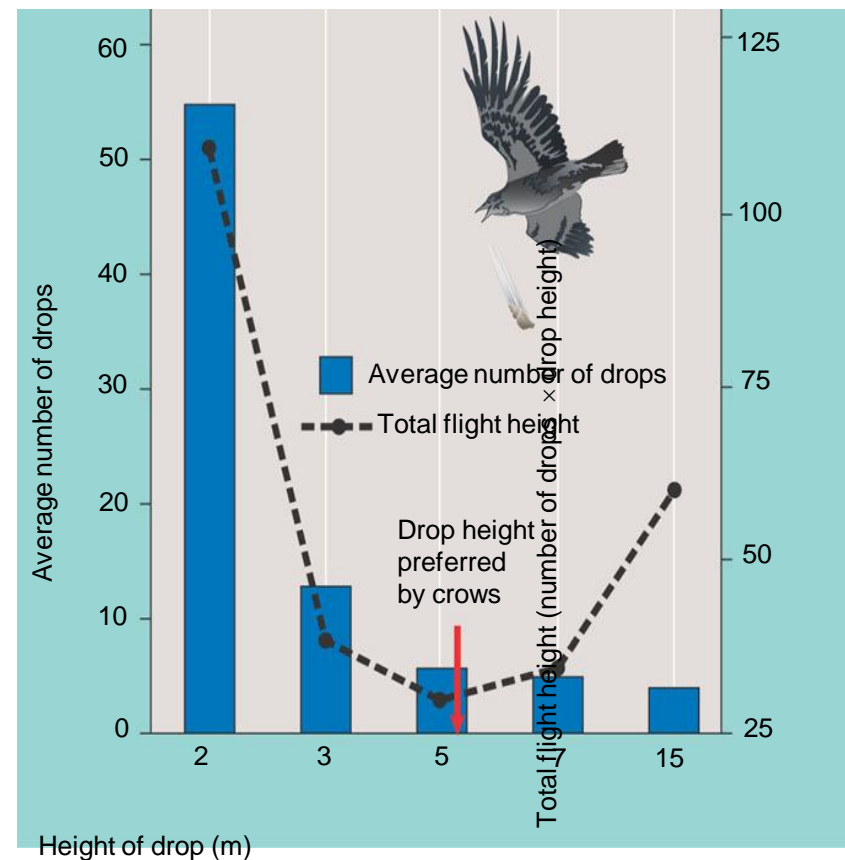
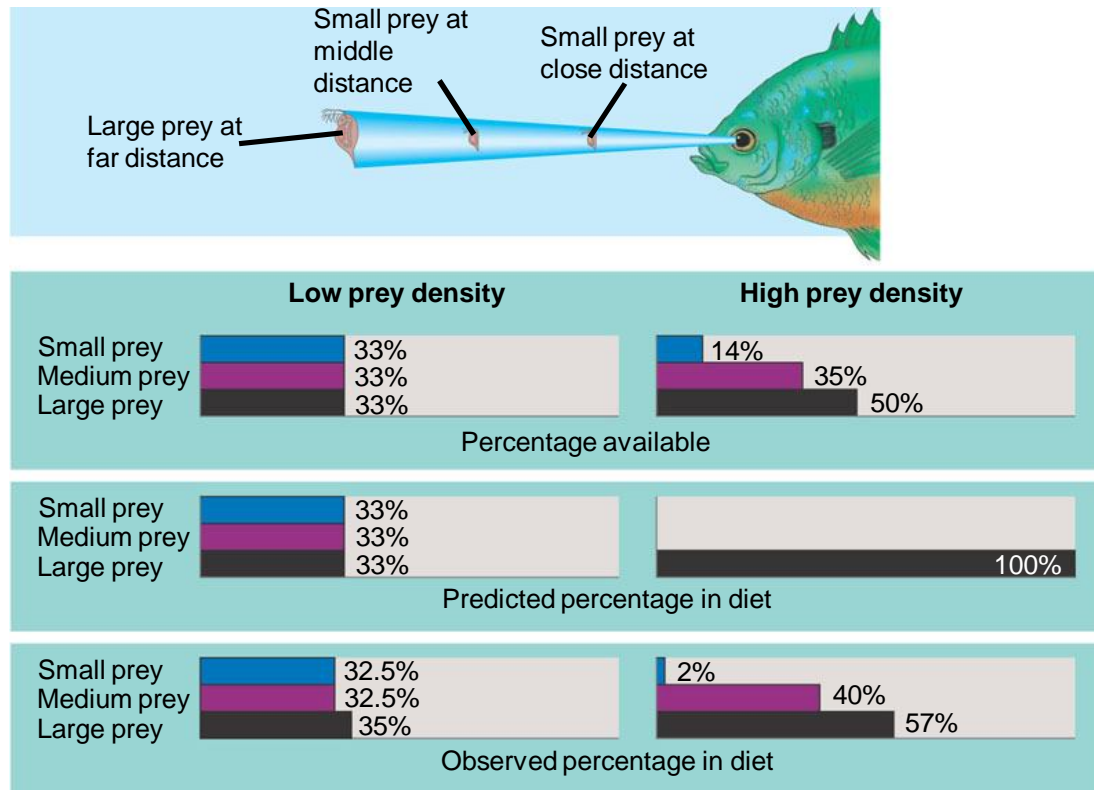


Figure 51.22

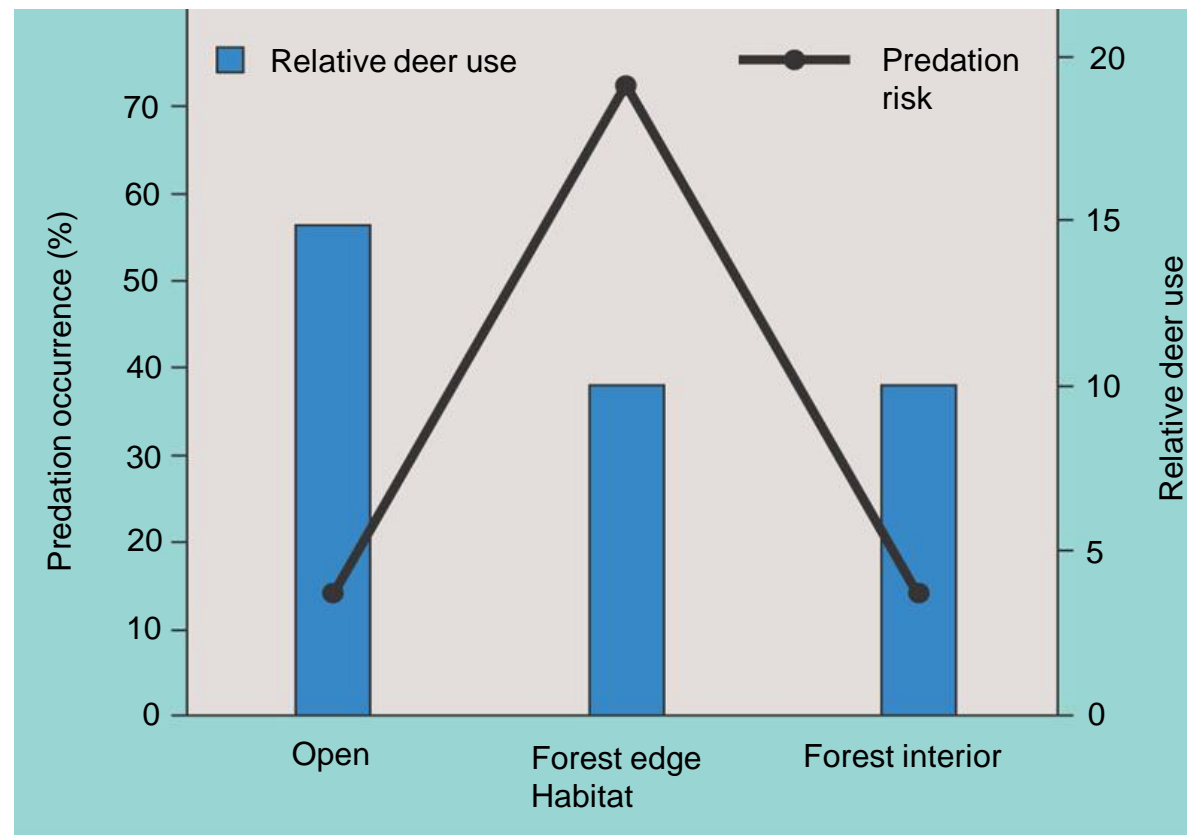
# Foraging behavior & prey selection

- Environment influences foraging behavior
- In bluegill sunfish prey selection behavior is related to prey density



# Foraging behavior & Risk of Predation

- Research on mule deer populations has shown that predation risk affects where the deer choose to feed



# Types of behaviors

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- **Innate behaviors**

- **Automatic, developmentally fixed; strong genetic influence**
  - **Despite different environments, all individuals exhibit the same behavior**
  - **Triggered by a stimulus**

- **Learned behaviors**

- **Modified by experience**
  - **Variable**
  - **Triggered by a stimulus**



# Innate behavior

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- **Fixed action patterns (FAP)**
  - **Sequence of behaviors essentially unchangeable & usually conducted to completion once started**
  - **Triggered by **sign stimulus** (external sensory stimulus)**
    - **Key feature of animal's environment**
    - **Ex. some moths fold wings & drop to ground in response to ultrasonic bat signals**



# Fixed action patterns

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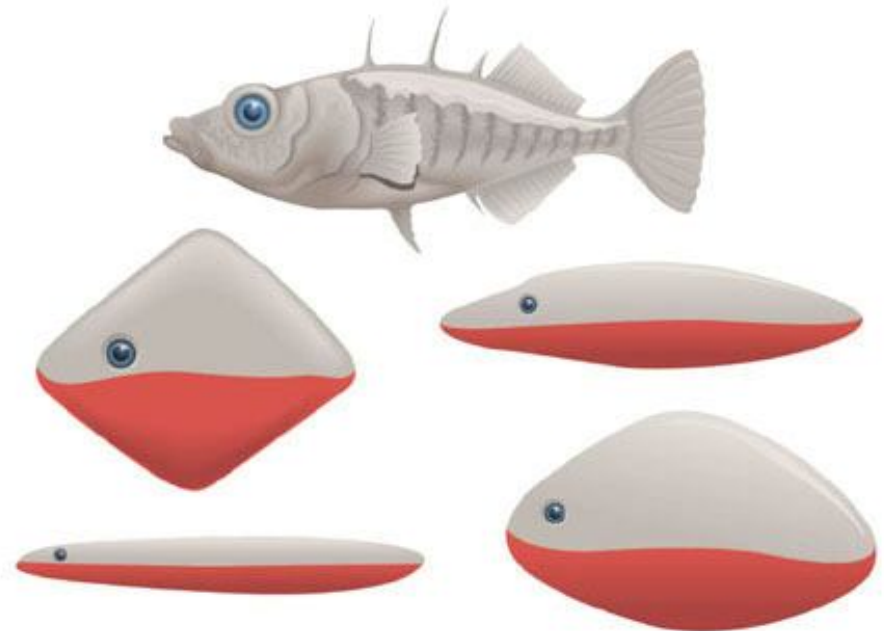
- **Male sticklebacks exhibit aggressive territoriality**

- **Males have a red belly**



- **When presented with realistic & unrealistic models:**

- **only attack models that have some red**
- **ignore realistic model lacking red**



# Fixed action patterns

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**PROXIMATE CAUSE:** The red belly of the intruding male acts as a sign stimulus that releases aggression in a male stickleback.



**ULTIMATE CAUSE:** By chasing away other male sticklebacks, a male decreases the chance that eggs laid in his nesting territory will be fertilized by another male.

# Sign stimulus

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- Animal responds to sign rather than to whole environment
- Advantage: faster appropriate response
- Disadvantage: animal can be tricked into inappropriate behavior
  - Ex. mayflies normally lay eggs on water, but may lay eggs on black plastic or asphalt instead (same light polarization)



# Directed Movements

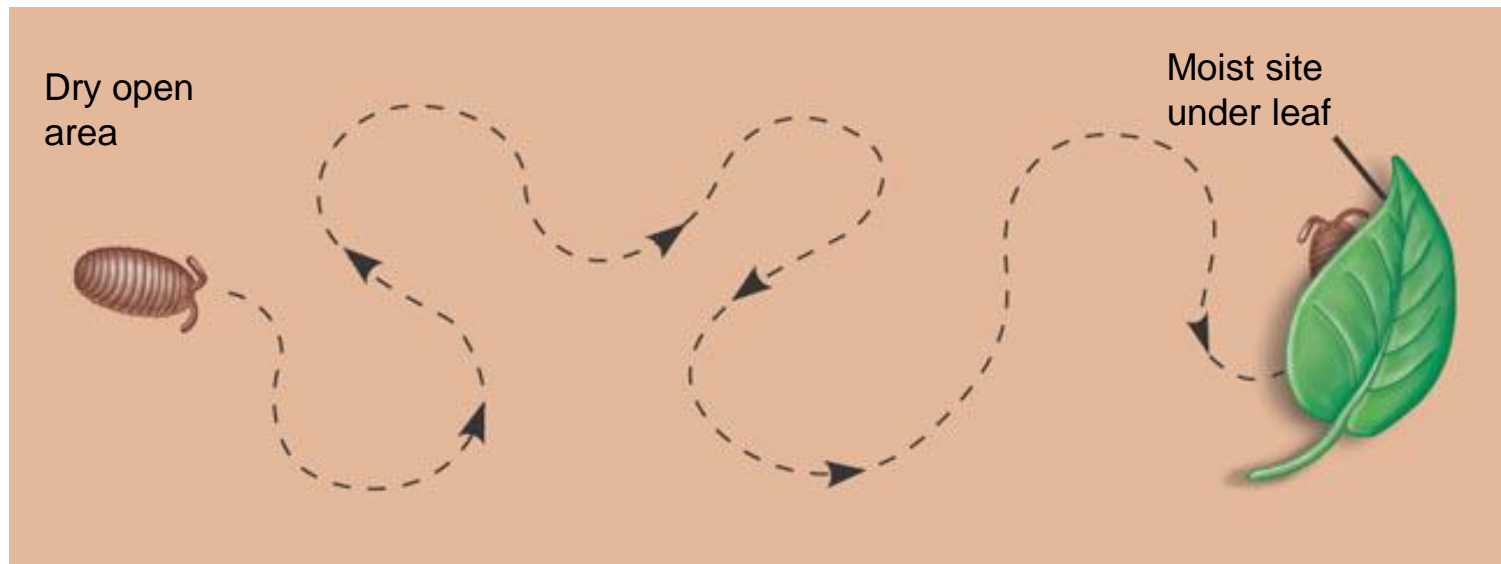
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- **Enable animals to:**
  - **avoid predators or poisons**
  - **migrate to a more favorable environment**
  - **obtain food**
  - **find mates & nest sites**
- **Three major kinds of directed movement (based on increasing cognitive complexity)**
  - **Kinesis & taxis**
  - **Use of landmarks**
  - **Cognitive maps**

# Kinesis & taxis

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- **Kinesis** – a simple change in activity or turning rate in response to a stimulus
- **Ex: Sow bugs (isopods) become more active in dry areas and less active in humid areas**

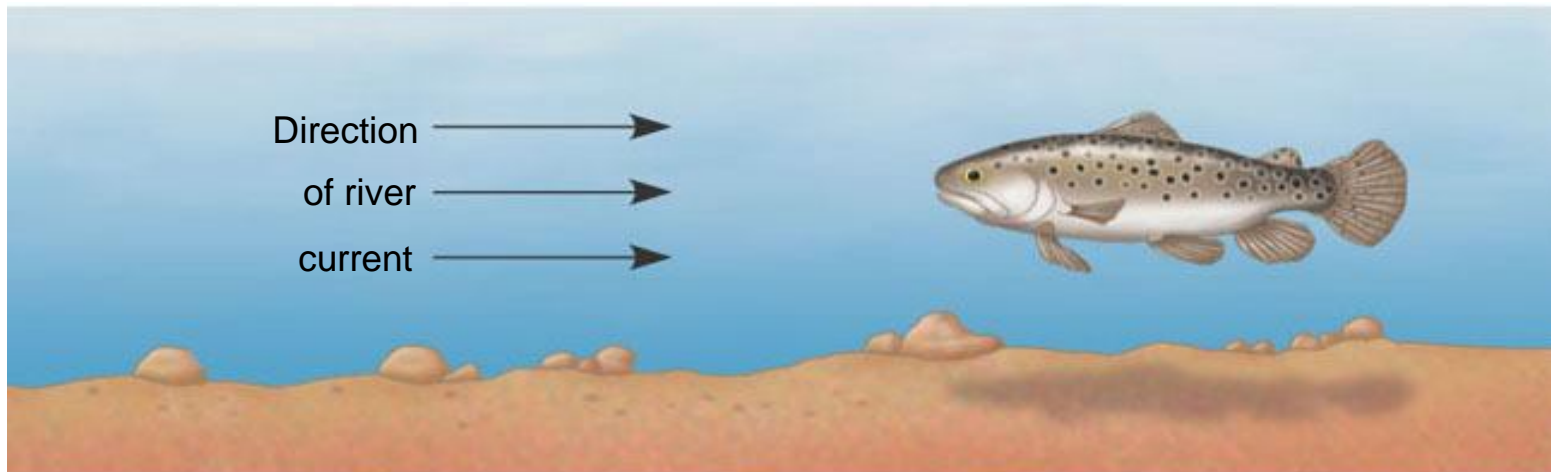


**Kinesis increases the chance that a sow bug will encounter and stay in a moist environment.**

# Kinesis & taxis

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- **Taxis** – a more or less automatic, oriented movement toward (positive taxis) or away from (negative taxis) a stimulus
- **Ex**: Many stream fish exhibit positive rheotaxis where they automatically swim in an upstream direction

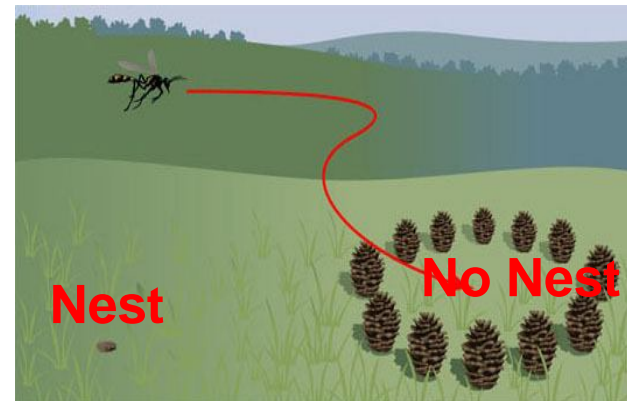
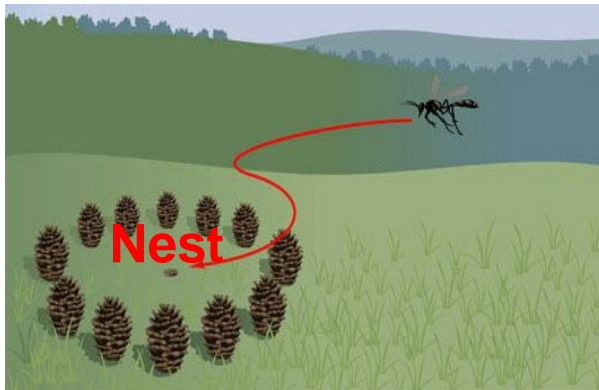


**Positive rheotaxis keeps trout facing into the current, the direction from which most food comes.**

# Use of landmarks

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- more complex cognitive mechanism
- stimulus is an **arbitrary landmark** that animal must **learn**
- Ex. Tinbergen's experiments with digger wasps



**Female wasp used circle of pinecones to find her nest**

# Cognitive maps

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- **Internal representation**, or code, of the spatial relationships among objects in an animal's surroundings
  - **More powerful cognitive mechanism**
  - **Difficult to test; hard to tell if animal is using landmarks or cognitive map**
  - **Ex. jay stores food in thousands of caches; can relocate each one and keep track of food quality in each (bypasses caches containing perishable food)**

# Migration

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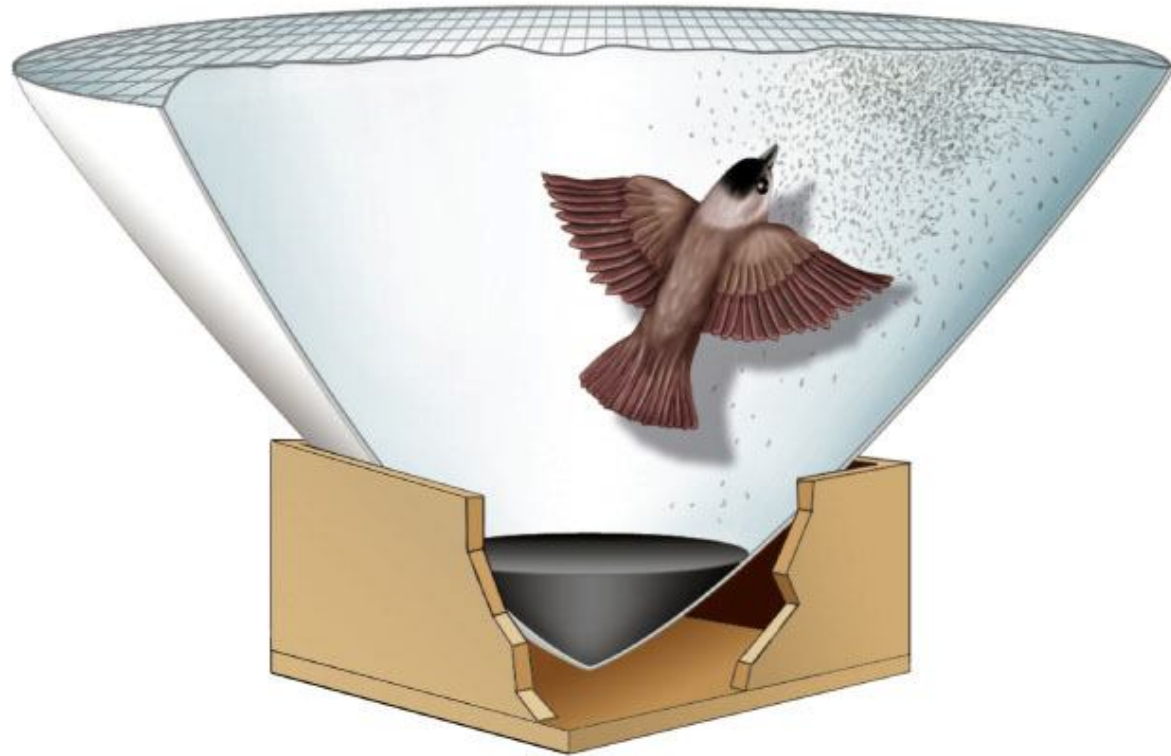
- **Regular movement over relatively long distances**
- **Complex behavior, but still under genetic control**



# Genetic component of migration behavior

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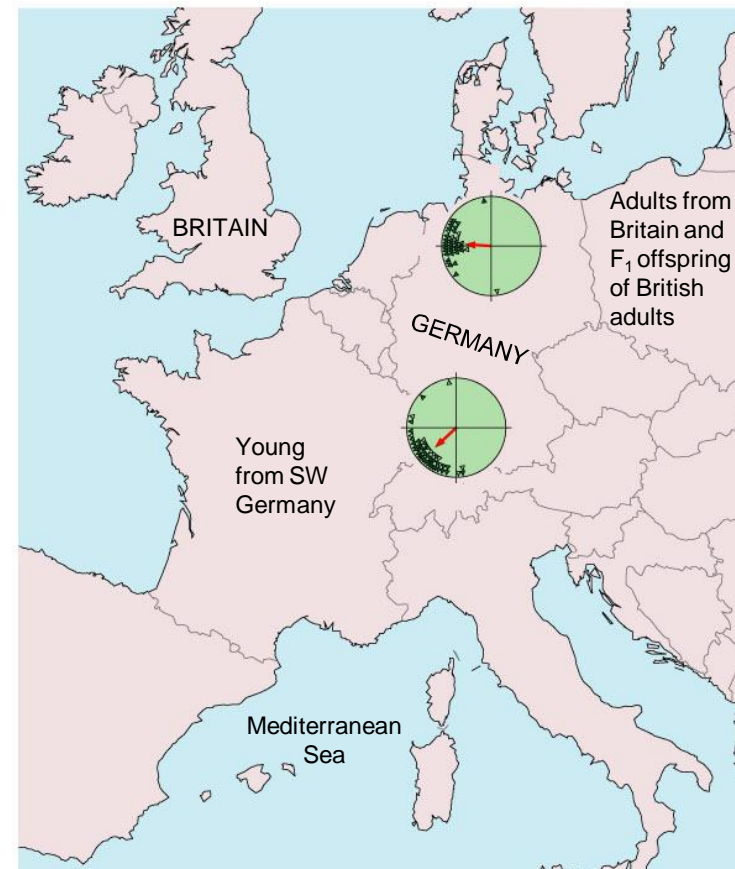
- **Ex: laboratory studies of migration behavior in blackcaps**
  - **Birds placed in funnel cages left marks indicating the direction they were trying to migrate**



# Genetic component of migration behavior

- **Migratory orientation of wintering adult birds captured in Britain was very similar to that of laboratory-raised birds**

- **wintering blackcaps captured in Britain and their laboratory-raised offspring had a migratory orientation toward the west**
- **young birds from Germany were oriented toward the southwest.**



# Imprinting

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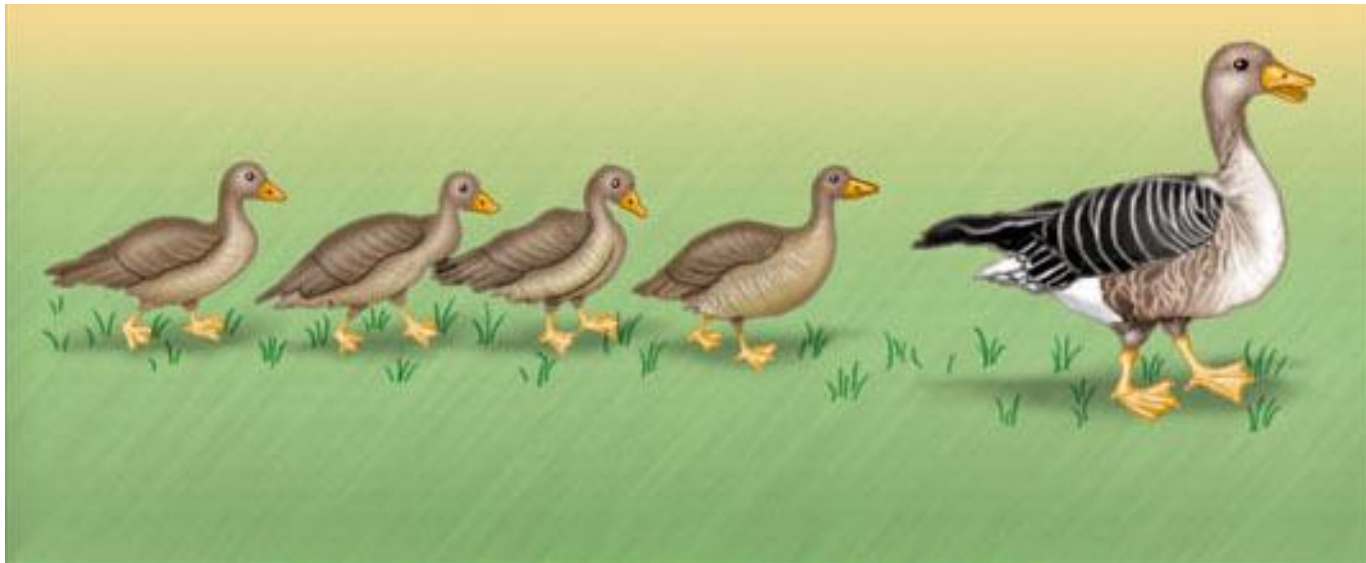
- **Learning** that is limited to a specific critical time period (**sensitive period**)
  - forms social attachments
  - both learning and innate components
  - generally irreversible
  - Konrad Lorenz was “mother” to imprinted geese



# Imprinting

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**PROXIMATE CAUSE**: During an early, critical developmental stage, the young geese observe their mother moving away from them and calling.



**ULTIMATE CAUSE**: On average, geese that follow and imprint on their mother receive more care and learn necessary skills, and thus have a greater chance of surviving than those that do not follow their mother.

# Imprinting

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- Conservation biologists have taken advantage of imprinting in programs to save the whooping crane from extinction



# Associative learning

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- **Learning to associate 1 feature of the environment (stimulus) with another**
  - **Operant conditioning (trial & error learning)**
  - **Classical conditioning (arbitrary stimulus & reward/punishment)**

# Operant conditioning

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- animal learns to associate one of its behaviors with a reward or punishment



# Classical conditioning

- An **arbitrary stimulus** is associated with a reward or punishment
- **Ex: Pavlov's dogs**
  - **Connect reflex behavior to conditioned response (salivating when bell rings)**

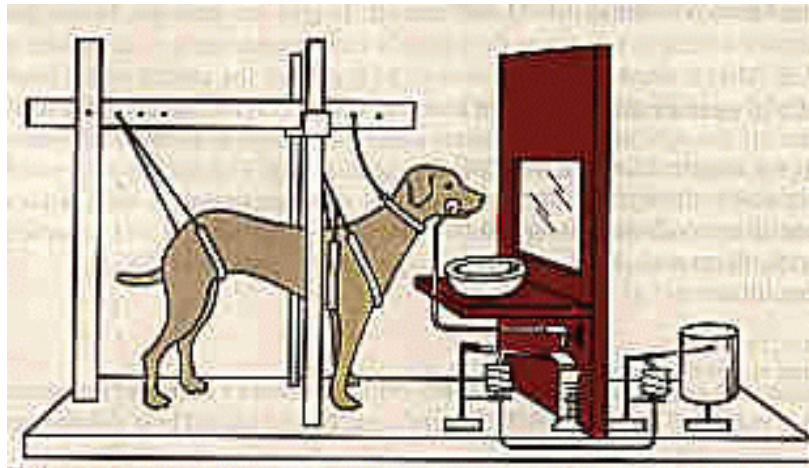
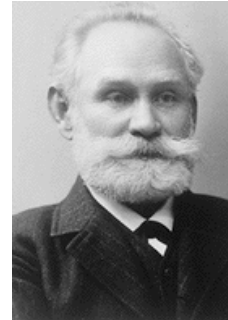
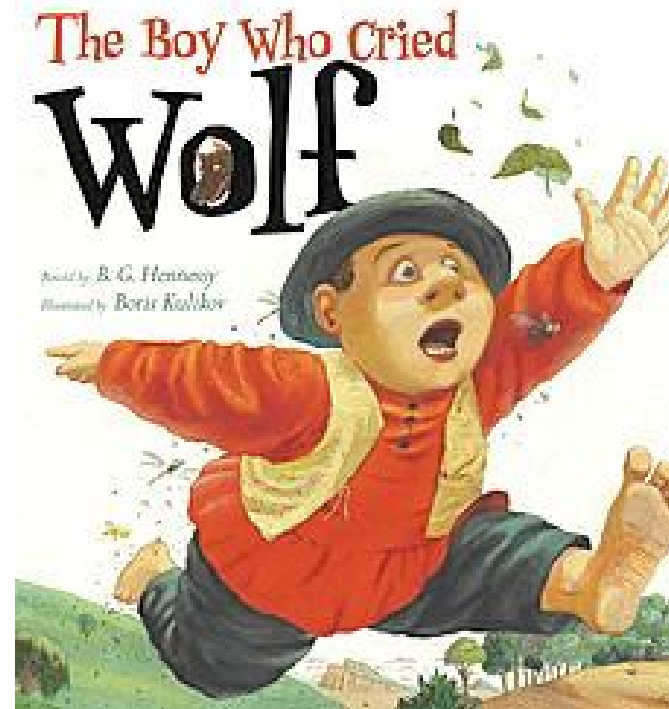


Figure 51.15

# Habituation

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- **loss of response to meaningless stimulus**
  - “cry wolf” effect
  - learn not to respond to repeated occurrences of stimulus



# Cognition and Problem Solving

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- Connects behavior with nervous system
- **Cognition** – ability of an animal's nervous system to perceive, store, process, and use information gathered by sensory receptors



# Social behaviors

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- **Contests for resources**
  - **Develop as evolutionary adaptations**
  - **Agonistic behaviors**
    - **Threatening & submissive rituals**
    - **Symbolic; usually no harm done**



# Social behaviors

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- **Dominance hierarchy**
  - **Social ranking within a group**
    - **Pecking order**



# Social behaviors

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- **Territoriality**



# Social behaviors

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- **Altruistic behavior**
  - **Reduces individual fitness but increases fitness of recipient; selflessness**
  - **Examples:**
    - **Belding ground squirrels**
    - **Bees**
    - **Naked mole rats**

# Altruism

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- Many social behaviors are selfish
- Natural selection favors behavior that maximizes an individual's survival and reproduction
- *How can altruistic behavior be explained??*
- **inclusive fitness** – the **total effect** an individual has on proliferating its genes by producing its own offspring **and** by providing aid that enables **close relatives** to produce offspring

# Inclusive fitness

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- When parents risk (or sacrifice) their own well-being to produce & aid offspring, it increases their evolutionary fitness because it maximizes their genetic contribution to the population.



**killdeer**



**killdeer eggs**



**“injured” killdeer  
decoy behavior**

# Inclusive fitness

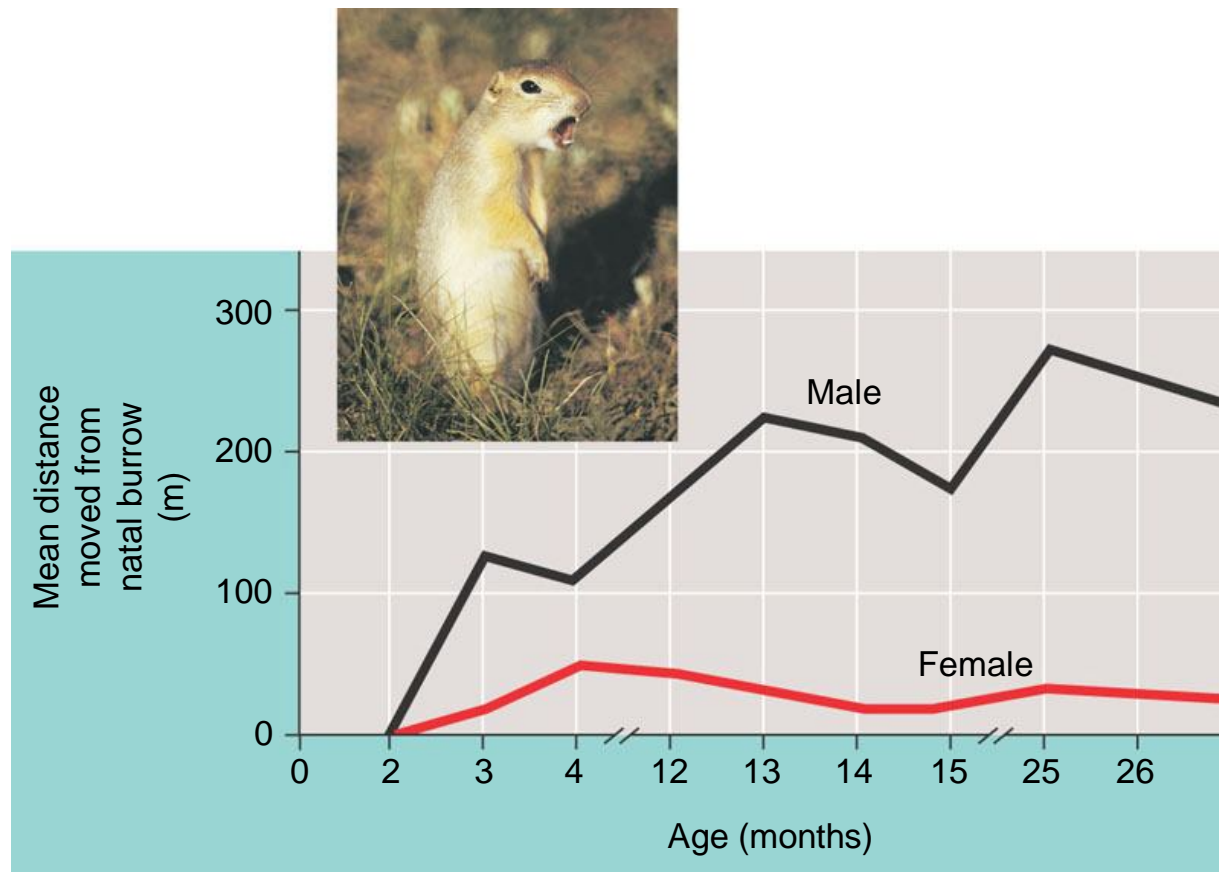
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- In Belding ground squirrels, **alarm calls** to warn others of danger are usually sounded by **females**, increasing their risk of being killed
- Females are more likely to sound alarms when **close relatives** are nearby



# Inclusive fitness

- **Males tend to disperse farther from birthplace than females, so females are more likely to be near close relatives**



# Inclusive fitness

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- **Naked mole rats live in arid regions of Africa in underground colonies of 75-250**
- **Colony = single queen, several kings, and hundreds of nonreproductive individuals (workers)**



# Inclusive fitness

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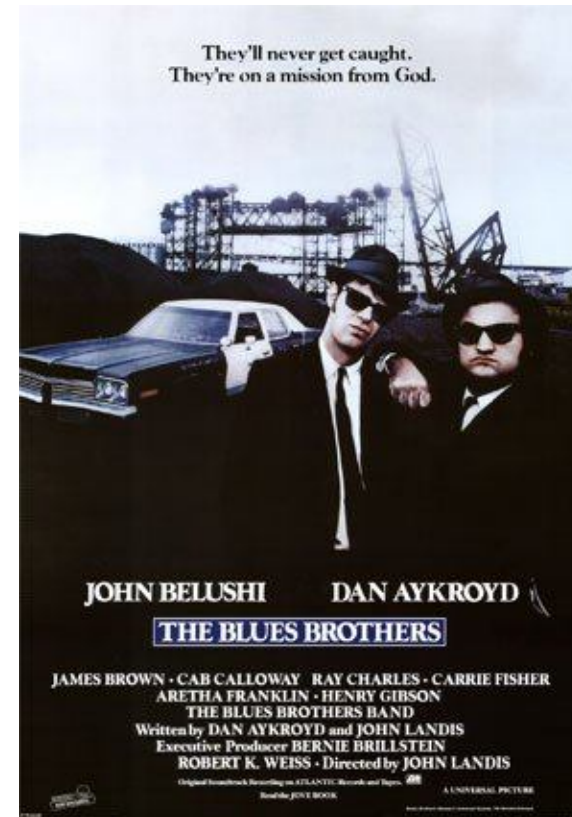
- In naked mole rat populations
  - **Nonreproductive** individuals may sacrifice their lives protecting the reproductive individuals from predators



# Kin selection

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- the **natural selection** that favors this kind of altruistic behavior by enhancing reproductive success of relatives



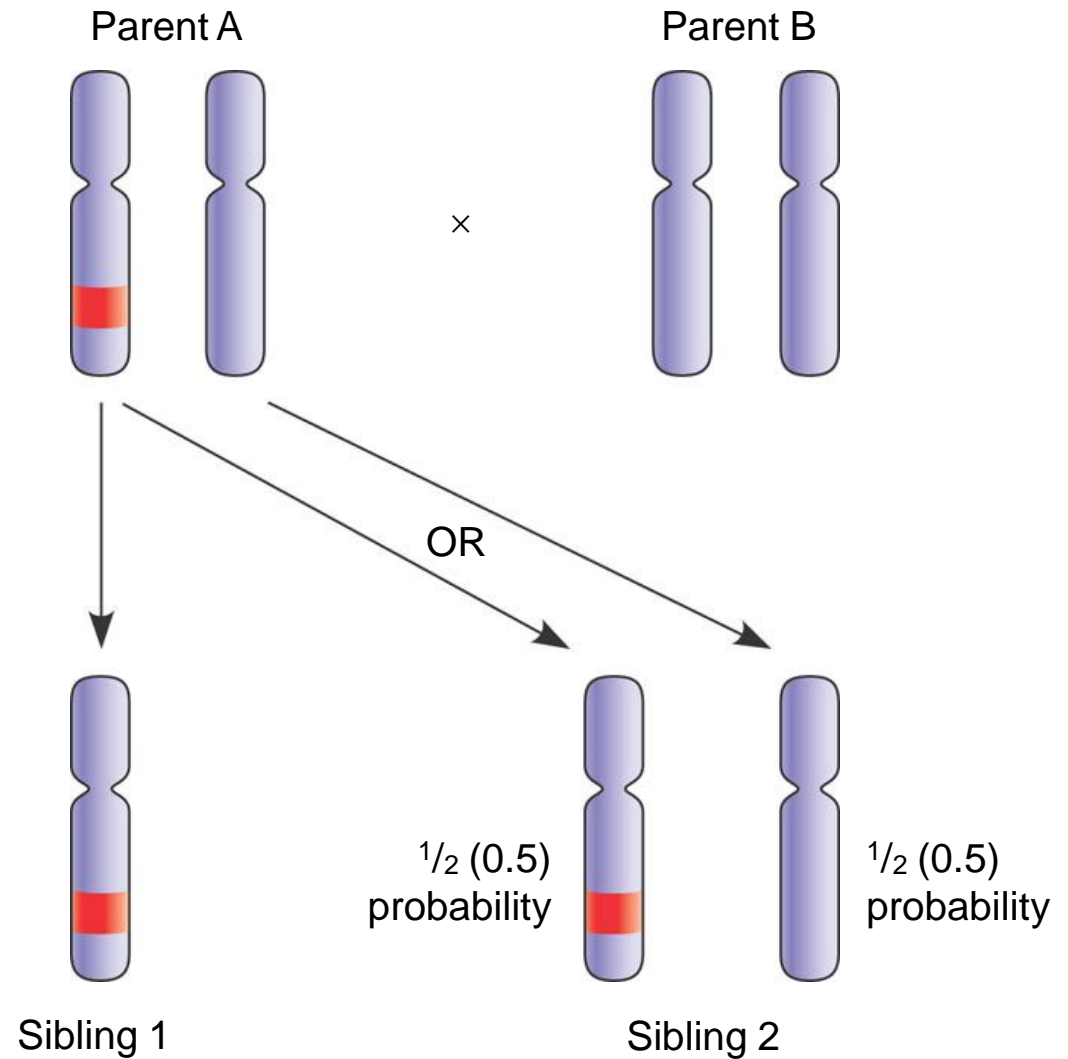
# Hamilton's Rule and Kin Selection

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- Hamilton proposed a quantitative measure for predicting when natural selection would favor altruistic acts among related individuals
- Three variables:
  - **benefit to recipient (B)** = how many extra offspring recipient produces
  - **cost to altruist (C)** = how many fewer offspring altruist produces
  - **coefficient of relatedness (r)**

# Coefficient of relatedness

- **probability that two relatives may share the same genes**



# Hamilton's Rule and Kin Selection

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- **Natural selection favors altruism when the benefit to the recipient multiplied by the coefficient of relatedness exceeds the cost to the altruist:**

$$rB > C$$

- **Kin selection weakens with hereditary distance**
- **As expected, observed examples of kin selection involve close relatives (ground squirrels, bees, mole rats)**

# Reciprocal Altruism

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- **Altruistic behavior toward unrelated individuals**
  - **baboons may help unrelated companions in a fight**
  - **wolf may offer food to unrelated wolf**
- **Can be adaptive if the aided individual returns the favor in the future**
- **Rare in animals**
- **Limited to species with stable social groups (together long enough to return the favor)**

# Reproductive Behavior

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- **Reproductive behavior includes:**
  - **Seeking mates**
  - **Choosing among potential mates**
  - **Competing for mates**
  - **Caring for offspring (in some species)**

# Courtship behavior

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- **behavior patterns that lead up to copulation (or gamete release for external fertilization)**
- **evolutionary result of sexual selection**
- ***Why have such elaborate courtship behaviors?***
  - 1. Identify mates of same species**
  - 2. Identify physiological readiness of mate**
  - 3. Identify physical & genetic health of mate**

# Parental investment

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- Time & resources an individual must spend to produce & nurture offspring

- Eggs are generally larger & energetically more expensive to produce than sperm

- For most species, males have a lower investment per offspring

- Reproductive success:

**Quantity**

**vs.**

**Quality!**

- In males – higher if he fertilizes eggs of many females

- Females – higher if fewer offspring are more vigorous

# Mating Systems and Mate Choice

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- **The mating relationship between males and females varies a great deal from species to species**
  - **Promiscuous** – no strong pair-bonds or lasting relationships
  - **Monogamous** – 1 male & female mate for long time (even for life)
  - **Polygamous** – 1 individual mating with several others
    - **Polygyny** – 1 male & many females
    - **Polyandry** – 1 female & many males

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- **The needs of the young**
    - Are an important factor constraining the evolution of mating systems
    - Ex. birds require care from both parents; often monogamous
  - **The certainty of paternity**
    - Influences parental care and mating behavior
    - Relatively low in most species with internal fertilization (mating & birth/egg laying separated in time)

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- **In species with external fertilization, parental care is at least as likely to be carried out by males as females**



# monogamy

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- One male mates with one female
  - Males & females look similar



**Trumpeter swans**

# polygyny

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- **One male mates with many females**
  - **The males are often more showy and larger than the females**



# polyandry

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- **One female mates with many males**
  - **The females are often more showy than the males**
  - **Relatively rare**



(c) In polyandrous species, such as these Wilson's phalaropes, females (top) are generally more ornamented than males.

# Sexual Selection and Mate Choice

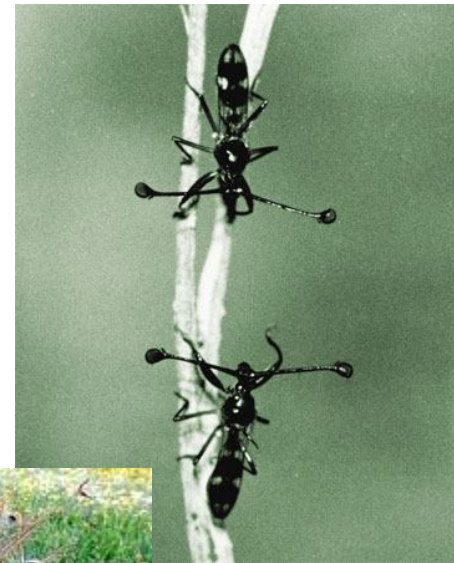
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- **intersexual selection**
  - **Members of one sex choose mates on the basis of particular characteristics**
  - **Ex. mate choice by females**
- **intrasexual selection**
  - **competition among members of one sex for mates**
  - **Ex. male competition for mates**

## Mate choice by females

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- **Males are more ornate than females, a trait that may affect mate choice by the females**



# Male Competition for Mates

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- may involve agonistic behavior
- An often ritualized contest that determines which competitor gains access to a resource
  - source of **intrasexual selection** that can reduce variation among males



# Animal Signals and Communication

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- **Signal** – behavior that causes a change in another animal's behavior
- **Communication** – reception of and response to signals



# Animal Signals and Communication

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- **Animals communicate using**
  - **Visual, auditory, chemical (olfactory), tactile, and electrical signals**
- **Type of signal is closely related to an animal's lifestyle and environment**
  - **Most terrestrial mammals are nocturnal so more olfactory & auditory**
  - **Most birds are diurnal so more visual & auditory**

# Chemical Communication

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- Many animals that communicate through odors
  - Emit chemical substances called **pheromones**



# Chemical Communication

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- injured minnow or catfish releases **alarm substance** that disperses in the water, inducing a **fright response** among fish in the area



**(a)** Minnows are widely dispersed in an aquarium before an alarm substance is introduced.



**(b)** Within seconds of the alarm substance being introduced, minnows aggregate near the bottom of the aquarium and reduce their movement.

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***Are we humans locked  
into our genotypes?***