

Java Assignment 7



Java Assignment 7: Graphics

(Do the following in a project called Plane Animation)

Develop a java application that displays a plane moving from the left side of the screen to the right side of the screen repeatedly.

The application should display a building towards the bottom of the screen.

You may find it helpful to create a .gif image using a paint package and use the drawImage command to render the image to the graphics context.

The building must be drawn using primitive java drawing commands like g.fillRect, etc.

RUBRIC:

Drawing Plane Moving	25 points
Plane moves repeatedly	20 points
Building	25 points
TOTAL	70 points