

Mrs. Michelucci's
Token Behavior Management System

What is it?

All Language Concepts students will be earning playtime each day. The way they will accomplish this is by earning a set amount of colored sticks. In the beginning of the year, the children will need to earn 8 sticks for playtime. The amount of sticks needed will increase as the year progresses. This type of behavior management is a very positive and visual way for the children to monitor their own behavior and take responsibility as a member of our classroom community.

How will my child earn sticks while in Language Concepts?

- Making good choices & displaying good behavior
- Participating during class lessons/groups/activities
- Correct answers given
- Good listening & following directions—Whole Body Listening!
- Being kind to one another i.e. sharing, taking turns

Can sticks be taken away?

Yes, the reasons for losing a stick are as follows:

- Making poor choices
- Not getting along with classmates
- Not participating during a lesson or group work
- Not following directions
- All children are given a warning and several choices they can make to help them change the behavior that may cost them a stick before the stick is actually taken from the jar.

What happens if my child does not earn playtime?

- We talk about ways we can do a better job the next day
- Think of good choices to make if a situation arises again
- A child not earning playtime will sit quietly at one of the small round tables in our classroom.

Will I know my child's "stick count" each day?

Yes, we track each child's stick count on a weekly tracking sheet that you will find in your child's binder. If your child does not earn playtime, a reason will be written either on the tracking sheet or on your child's daily visual schedule that will come home each night.

